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This Equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

- Consult the dealer or an experienced radio/TV technician for help.

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If a power cable is included with this product, it must be used exclusively for this product.

CE

Rack-mount Safety Instructions

• Elevated Operating Ambient:

If installed in a closed or multi-unit rack assembly, the operating ambient temperature of the rack environment may be greater than room ambient. Therefore, consideration should be given to installing the equipment in an environment compatible with the maximum ambient temperature (Tma) specified by the manufacturer.

• Reduced Air Flow:

Installation of the equipment in a rack should be such that the amount of air flow required for safe operation of the equipment is not compromised.

• Mechanical Loading:

Mounting of the equipment in the rack should be such that a hazardous condition is not achieved due to uneven mechanical loading.

• Circuit Overloading:

Consideration should be given to the connection of the equipment to the supply circuit and the effect that overloading of the circuits might have on overcurrent protection and supply wiring. Appropriate consideration of equipment nameplate ratings should be used when addressing this concern.

• Reliable Earthing:

Reliable earthing of rack-mounted equipment should be maintained. Particular attention should be given to supply connections other than direct connections to the branch circuit (e.g. use of power strips).

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What's New in the Cat5 Reach DVI User Guide

The following sections have changed or information has been added to the Cat5 Reach DVI User Guide based on enhancements and changes to the equipment and/or user documentation.

Rack-mount Safety Instructions (on page iii)

Connecting a Keyboard/Mouse/Video Source (on page 10)

Connecting an Audio/Video Device (on page 14)

Compatible Raritan KVM Switches or Products (on page 20)

DVI-to-VGA Adapters (on page 34)

Supported and Unsupported Video Connections to Transmitter (on page 35)

Please see the Release Notes for a more detailed explanation of the changes applied to this version of Cat5 Reach DVI.



Chapter 1 Introduction

The Cat5 Reach DVI KVM extender enables you to place your VGA or DVI monitor, USB keyboard, USB mouse, speakers, microphone and even an infrared (IR) remote control up to 3,000 feet (900 meters) away from your computer, server, KVM switch or an audio/video device like a TV or DVD player. There are two types of Cat5 Reach DVI devices: one is the transmitter (C5R-DVI-TX), and the other is the receiver (C5R-DVI-RX).

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Product Features

The Cat5 Reach DVI supports the following features:

- Transmission of keyboard, mouse, video, audio and infrared (IR) remote control signals
- Support for both VGA and DVI video interfaces
- Support for the video resolutions up to Full HD 1080p (1920x1080@60Hz)
- Support for USB keyboard and mouse
- Dual console mode -- both local and remote consoles are enabled simultaneously by default
- Keyboard and mouse control on a first-come-first-served principle
- Capability to enable or disable the remote console
- Support for a maximum of 500-foot (150-meter) direct connection between the transmitter and receiver
- Capability to locate the transmitter and receiver up to 3,000 feet (900 meters) apart with the use of Ethernet switches or hubs
- IR (infrared) remote control for audio/video equipment, such as the TV or DVD player
- Support for multiple remote users
- Extended display identification data (EDID) emulation to synchronize video resolutions of a monitor
- Support for DDC and DDC2B
- Support for the touch screen
- Compatibility with common operating systems, including DOS, Windows, Linux, Mac OS/OSX and Sun Microsystems
- Support for the BIOS level operation
- Plug and play
- Support for Microsoft Intellimouse 3- to 5-key mouse and Microsoft Natural Keyboard Pro series
- Support for SUN Microsystems function key mapping
- Support for excellent USB HID emulation for the majority of HID devices



Package Contents

Unpack the components. If anything is missing or damaged, contact the local dealer or Raritan Technical Support for help.

Items	Quantity
C5R-DVI-TX transmitter	1
C5R-DVI-RX receiver	1
DVI cable	1
DC 5V 2A power adapter	2
DVI-I to VGA adapter*	2
1.8-meter audio/microphone cable	1
1.8-meter infrared (IR) receiver cable	1
1.8-meter infrared (IR) blaster cable	1
1.8-meter USB-B to USB-A adapter cable	1
Rackmount kit	1
Quick Setup Guide	1
Warranty card	1

*Note: The included DVI-I to VGA adapters are used with the C5R-DVI-TX transmitter, NOT the C5R-DVI-RX receiver. You need to purchase Raritan's DVI-D to VGA converter cable (CVT-DVI-VGA) in order to connect a VGA monitor to the receiver.

Product Overview

This section describes the ports or components implemented on the Cat5 Reach DVI transmitter and receiver.

Cat5 Reach DVI Transmitter

The transmitter is connected to a computer, server, KVM switch or multimedia device.



Front View

On the front panel, the USB ports designed for the local console are marked with a white frame for easy identification.



Number	Component	Description
0	Local USB Mouse Port	Used to set up a local console.
		Connect a USB mouse, or connect to the USB Mouse port of a KVM drawer or user station.
2	Local USB	Used to set up a local console.
	Keyboard Port	Connect a USB keyboard, or connect to the USB Keyboard port of a KVM drawer or user station.
6	Audio In	Connect to the Audio Out jack of a computer or TV, or connect speakers for audio output.
4	Microphone Jack	Connect to the Microphone jack of a computer, or connect a microphone.
6	IR Jack	Connect an IR blaster.
6	RX LED	Indicate the remote console state.
	(red)	On: The remote console is enabled so you can operate it.
		Off: The remote console is disabled so you cannot operate it.
0	TX LED (green)	As the local console is enabled all the time, this LED is always lit as long as there is power supply.



Chapter 1: Introduction

Number	Component	Description
8	LINK LED (green)	Indicate the cable connection status between the transmitter and receiver.
		On: The physical connection to the receiver is detected.
		Off: No physical connection to the receiver is detected.
0	Power LED (red)	Indicate the power state.On: The transmitter is powered on.Off: The transmitter is powered off.
0	REMOTE button	Press this button to enable or disable the remote console.

Rear View

On the back panel, the DVI port used for the local console is marked with a white frame for easy identification.



Number	Items	Description
0	Power Input	Connect the power adapter.
2	Local Video (DVI-I OUT)	Connect a VGA or DVI monitor, or connect to the Video In port of a KVM drawer or user station.
		Note: A DVI-to-VGA adapter is required if using a VGA monitor. The DVI-I to VGA adapters, which are used on the transmitter, are included in the package, but you need to purchase the DVI-D to VGA converter cable, which is used on the receiver. See DVI-to-VGA Adapters (on page 34).
6	DVI-I IN Port	Connect to the VGA or DVI port of the IT device or an audio/video source such as the TV.
4	USB-B Port	Connect to the USB-A port of the IT device for USB keyboard/mouse inputs.



Number	Items	Description
6	RJ-45 LINK Port	Connect to the receiver via a Cat5e/6 cable. There are two tiny LEDs adjacent to this port.
		Green indicates a physical link and activity.
		• Yellow indicates communications at 10/100 BaseT speeds.
6	F/W Upgrade Port	Used to upgrade the firmware of the transmitter.

Important: When using the DVI-I to VGA adapter, always connect "both" adapters and "both" VGA devices to both DVI ports of the transmitter. See *Supported and Unsupported Video Connections to Transmitter* (on page 35)

Cat5 Reach DVI Receiver



The receiver is connected to the remote console.





Number	Items	Description
0	Power Input	Connect the power adapter.
2	Audio Out	Connect speakers.
6	Microphone Jack	Connect a microphone.
4	DVI-D OUT	Used to set up a remote console.
		Connect a VGA or DVI monitor, or connect to the Video In port of a KVM drawer or user station.
		Note: A DVI-to-VGA adapter is required if using a VGA monitor. The DVI-I to VGA adapters, which are used on the transmitter, are included in the package, but you need to purchase the DVI-D to VGA converter cable, which is used on the receiver. See DVI-to-VGA Adapters (on page 34).
6	USB Mouse Port	Used to set up a remote console. Connect a USB mouse, or connect to the USB Mouse port of a KVM drawer or user station.
0	USB Keyboard Port	Used to set up a remote console. Connect a USB keyboard, or connect to the USB Keyboard port of a KVM drawer or user station.
7	IR Jack	Connect the IR receiver.



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Number	Items	Description
8	RJ-45 LINK Port	Connect to the transmitter via a Cat5e/6 cable. There are two tiny LEDs adjacent to this port.
		 Green indicates a physical link and activity.
		 Yellow indicates communications at 10/100 BaseT speeds.
9	F/W Upgrade Port	Used to upgrade the firmware of the receiver.



Chapter 2 Installation

This section provides instructions on how to install the Cat5 Reach DVI in various ways. For example, you can connect the transmitter to one receiver only or to multiple receivers.

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Basic Installation

The basic configuration consists of one transmitter, one receiver and one Cat5e/6 cable. The maximum cable length permitted between the transmitter and receiver is 500 feet (150 meters).

Connect the keyboard/mouse/video (KVM) or audio/video source to the transmitter, and you will be able to control it remotely through the receiver.

Tip: To expand the number of remote users or the distance between the transmitter and receiver, see **Advanced Installation** (*on page 16*).

- Equipment that can be connected to the Cat5 Reach DVI transmitter as the source device:
- Devices transmitting KVM signals, including (but not limited to):
 - A computer or server
 - A KVM switch
 - A computer workstation
 - A Paragon enhanced user station
- Devices transmitting audio/video signals, including (but not limited to):
 - A TV set
 - A DVD player



- Equipment that can be connected to the Cat5 Reach DVI receiver:
- A set of USB keyboard, USB mouse, and VGA or DVI monitor
- Speakers
- A microphone
- A KVM switch
- A KVM drawer

Tip: You could also connect the IR receiver as needed.

Connecting a Keyboard/Mouse/Video Source

This section illustrates the connection to a device that sends keyboard/mouse/video signals, such as a computer.

For a list of compatible keyboards and mice, see the release notes available on the Raritan website's **Support page** (*http://www.raritan.com/support/*).

- **•** To configure a basic installation for a computer:
- 1. Turn off all devices, including the desired computer.
- 2. (Optional) To set up a local console, connect the KVM input/output devices to the transmitter.
 - a. Connect a USB mouse to the USB Mouse port on the front panel.
 - b. Connect a USB keyboard to the USB Keyboard port on the front panel.
 - c. Connect a VGA or DVI monitor to the Local Video (DVI-I OUT) port on the back panel.

If connecting a DVI monitor, the video source must also provide DVI connections.



If connecting a VGA monitor, plug in the DVI-I to VGA adapter that is shipped with the Cat5 Reach DVI before connecting the monitor. When using the DVI-I to VGA adapter, always connect "both" adapters and "both" VGA devices to both DVI ports of the transmitter. See **Supported and Unsupported Video Connections to Transmitter** (on page 35).



d. (Optional) If the audio function is needed, connect one end of the Raritan-provided audio/microphone cable to the Audio In and Microphone jacks on the front panel.



- 3. To set up the remote console , connect KVM input/output devices to the receiver.
 - a. Connect a USB mouse to the USB Mouse port on the back panel.
 - b. Connect a USB keyboard to the USB Keyboard port on the back panel.



c. Connect a VGA or DVI monitor to the DVI-D OUT port on the back panel. If connecting a VGA monitor, you need to purchase a DVI-D to VGA converter cable (Raritan's CVT-DVI-VGA) for the monitor connection.



d. (Optional) For the audio function, connect the speakers and microphone to the Audio Out and Microphone In jacks on the back panel.



4. Use a Cat5e/6 cable to connect the transmitter and receiver. Plug either end of the cable into the RJ-45 LINK port of either device.



- 5. Connect the transmitter and receiver to an appropriate power source respectively. Each device's Power LED is then lit.
- 6. Connect the computer to the transmitter.
 - a. Plug one end of the Raritan-provided DVI cable into the DVI IN port on the back panel, and the other end into the computer's video port.



A DVI-I to VGA adapter is required if only the VGA port is available on your computer. This adapter is included in the package. When using the DVI-I to VGA adapter, always connect "both" adapters and "both" VGA devices to both DVI ports of the transmitter. See **Supported and Unsupported Video Connections to Transmitter** (on page 35).



- b. Plug the USB-B connector of the Raritan-provided USB cable into the USB-B port on the back panel, and the other end into the computer's USB-A port.
- c. (Optional) If the audio/microphone cable has been connected to the transmitter in Step 2, plug the other end of the audio/microphone cable into the computer's Audio In and Microphone In jacks.



7. Turn on the computer.

Note: If the monitor connected to the Cat5 Reach DVI does not show the correct resolution, press the EDID button to synchronize the correct video resolution. See **Using EDID to Synchronize Video Resolutions** (Optional) (on page 27).



Connecting an Audio/Video Device

This section illustrates the connection to an audio/video device such as a TV set or DVD player.

- To configure a basic installation for the TV or any audio/video device:
- 1. Turn off all devices, including the TV.
- 2. To set up a local console, connect the audio and video input/output devices to the transmitter.
 - a. Connect a VGA or DVI monitor to the Local Video (DVI-I OUT) port on the back panel.

If connecting a DVI monitor, the video source must also provide DVI connections.

If connecting a VGA monitor, plug in the DVI-I to VGA adapter that is shipped with the Cat5 Reach DVI before connecting the monitor. When using the DVI-I to VGA adapter, always connect "both" adapters and "both" VGA devices to both DVI ports of the transmitter. See **Supported and Unsupported Video Connections to Transmitter** (on page 35).



- b. Plug the audio connector of the Raritan-provided audio/microphone cable into the Audio In jack on the front panel.
- c. Usually an audio/video device supports the IR remote control. If so, plug the IR blaster cable into the IR jack on the front panel.



3. To set up the remote console, connect the audio and video input/output devices to the receiver.



a. Connect a VGA or DVI monitor to the DVI-D OUT port on the back panel. If connecting a VGA monitor, you need to purchase a DVI-D to VGA converter cable (Raritan's CVT-DVI-VGA) for the monitor connection.



- b. Connect speakers to the Audio Out jack on the back panel.
- c. (Optional) Connect the microphone to the Microphone jack on the back panel if needed.
- d. If you have connected the IR blaster to the transmitter in Step 2, plug the IR receiver cable into the IR jack on the receiver.



4. Use a Cat5e/6 cable to connect the transmitter and receiver. Plug either end of the cable into the RJ-45 LINK port of either device.



- 5. Connect the transmitter and receiver to an appropriate power source respectively. Each device's Power LED is then lit.
- 6. Connect the TV to the transmitter using the Raritan-provided DVI and audio/microphone cables.
 - Plug one end of the Raritan-provided DVI cable into the DVI-I IN port on the back panel, and the other end into the TV's video port.



A DVI-I to VGA adapter is required when only the VGA port is available on your TV. This adapter is included in the package. When using the DVI-I to VGA adapter, always connect "both" adapters and "both" VGA devices to both DVI ports of the transmitter. See *Supported and Unsupported Video Connections to Transmitter* (on page 35).



b. Plug the audio connector of the Raritan-provided audio/microphone cable into the TV's Audio In jack. An audio adapter may need to be used.



- c. Verify that the IR blaster connected to the transmitter in Step 2 aim at the IR sensor of the TV properly.
- 7. Turn on the TV.

Advanced Installation

In this section, you will learn how to maximize the distance between the transmitter and receiver using Ethernet switches or hubs, or increase the number of remote consoles.



Increasing the Distance via Ethernet Switches or Hubs

The maximum length of the Cat5e/6 cable connected directly between a transmitter and a receiver is limited to 500 feet (150 meters). You can expand the distance up to 3,000 feet (900 meters) by daisy-chaining Ethernet switches or hubs in between.

Warning: You CANNOT connect additional devices or utility to the remaining ports of any Ethernet switch connected between the Cat5 Reach DVI transmitter and receiver, or there will be communication problems between them. Select an entry level or non-managed Ethernet switch. Turn on the broadcast mode of the Ethernet switch before use.

- To extend the distance via Ethernet switches or hubs:
- 1. Turn off all devices.
- Set up an optional local console with the transmitter, and a remote console with the receiver. For details, see *Basic Installation* (on page 9) for details.
- 3. Use a Cat5e/6 cable up to 500 feet (150 meters) long to connect the transmitter to an Ethernet switch.
 - Plug one end of the cable into the RJ-45 LINK port on the transmitter and the other end into the LINK port on the Ethernet switch.



- To increase the distance, use an additional Cat5e/6 cable up to 500 feet long to connect the Ethernet switch attached with the transmitter to an additional Ethernet switch.
 - Plug one end of the cable into one of the LAN ports on the prior Ethernet switch and the other end into the LINK port on the subsequent Ethernet switch.



- Repeat the above step to connect additional Ethernet switches or hubs. Note that the total distance cannot exceed 3,000 feet (900 meters).
- 6. Use a Cat5e/6 cable up to 500 feet long to connect the receiver to the final Ethernet switch.



 Plug one end of the cable into one of the LAN ports on the final Ethernet switch and the other end into the RJ-45 LINK port on the receiver.



The diagram below illustrates the connection pattern.



- 7. Connect the transmitter and receiver to an appropriate power source respectively. Each device's Power LED is then lit.
- 8. Connect the computer or audio/video device to the Cat5 Reach DVI transmitter. See *Basic Installation* (on page 9).
- 9. Turn on the connected computer or audio/video device.



One Transmitter with Multiple Receivers Connected

One transmitter can be connected to multiple receivers so that more than one remote user can view and control the connected computer or audio/video device. This configuration requires the use of at least one Ethernet switch. The maximum distance between the transmitter and any receiver can be 2,000 feet (600 meters) by daisy-chaining Ethernet switches or hubs.

When attaching keyboards and mice to the receivers, you must use the same brand and model of keyboards and mice for all receivers. Otherwise, there may be operational issues.

Warning: You CANNOT connect additional devices or utility to the remaining ports of any Ethernet switch connected between the Cat5 Reach DVI transmitter and receiver, or there will be communication problems between them. Select an entry level or non-managed Ethernet switch. Turn on the broadcast mode of the Ethernet switch before use.

To connect multiple receivers:

- 1. Turn off all devices.
- Set up a local console with the transmitter, and a remote console with all receivers. For details, see *Basic Installation* (on page 9) for details.
- 3. Use a Cat5e/6 cable up to 500 feet (150 meters) long to connect the transmitter to an Ethernet switch.
 - Plug one end of the cable into the RJ-45 LINK port on the transmitter and the other end into the LINK port on the Ethernet switch.



- 4. If intending to expand the distance, use an additional Cat5e/6 cable up to 500 feet long to connect the Ethernet switch attached with the transmitter to an additional Ethernet switch.
 - Plug one end of the cable into one of the LAN ports on the prior Ethernet switch and the other end into the LINK port on the subsequent Ethernet switch.





- 5. Repeat the above step to connect additional Ethernet switches or hubs. Note that the total distance cannot exceed 1,968 feet (600 meters).
- 6. Use a Cat5e/6 cable up to 500 feet long to connect one of the receivers to the final Ethernet switch.
 - Plug one end of the cable into one of the LAN ports on the final Ethernet switch and the other end into the RJ-45 LINK port on the receiver.



7. Repeat steps 4 to 6 to connect additional receivers one by one.



- 8. Connect the transmitter and all receivers to appropriate power sources.
- 9. Connect the computer or audio/video device to the Cat5 Reach DVI transmitter. See **Basic Installation** (on page 9).
- 10. Turn on the connected KVM or audio/video source device.

KVM Switch Scenarios

The Cat5 Reach DVI transmitter and receiver can be used to expand the distances among the equipment involved in a KVM switch system. For example, you can connect a KVM switch, KVM drawer or user station to the Cat5 Reach DVI.

Compatible Raritan KVM Switches or Products

The Cat5 Reach DVI is compatible with the following Raritan KVM products.

- KVM drawers:
 - T1700-LED



- T1900-LED
- T1700
- T1900

KVM switches:

- Dominion KX II series
- Dominion KX III series
- Dominion LX series

Connecting KVM Switches

This section introduces three scenarios involving KVM switches.

- Connect the Cat5 Reach DVI between any KVM switch and its local console.
- Connect the Cat5 Reach DVI between two KVM switches.
- Connect the Cat5 Reach DVI between a computer/server and a KVM switch.

Turn off all devices before making the connections. For detailed information on setting up the local and remote consoles, see *Connecting a Keyboard/Mouse/Video Source* (on page 10).

- To increase the distance between a KVM switch and its user console/user station:
- 1. Set up the local and remote consoles with the Cat5 Reach DVI transmitter and receiver respectively.
- 2. Use a Cat5e/6 cable to connect the transmitter and receiver.
- 3. Connect the transmitter and receiver to an appropriate power source respectively.
- 4. Connect the local console ports of the KVM switch to the transmitter.
 - a. Plug one end of the Raritan-provided DVI cable into the DVI-I IN port on the transmitter, and the other end into the KVM switch's video port.



A DVI-I to VGA adapter is required if only the VGA port is available on your KVM switch. This adapter is included in the package. When using the DVI-I to VGA adapter, always connect "both" adapters and "both" VGA devices to both DVI ports of the transmitter. See *Supported and Unsupported Video Connections to Transmitter* (on page 35).



- b. Plug the USB-B connector of the Raritan-provided USB cable into the USB-B port on the transmitter, and the other end into the KVM switch's local USB-A port.
- 5. Turn on the KVM switch.





Tip: The local or remote console can be equipped with a KVM drawer instead of a set of keyboard, mouse and monitor. See the illustration below.



- To increase the distance between two tiered KVM switches:
- 1. Set up a remote console by connecting the receiver to a KVM switch.
 - a. Connect a USB CIM to the receiver.
 - b. Connect this USB CIM to any channel port on the KVM switch via a Cat5 cable.
- 2. Use a Cat5e/6 cable to connect the transmitter and receiver.
- 3. Connect the transmitter and receiver to an appropriate power source respectively.
- 4. Connect the KVM switch to the transmitter.
- 5. Turn on both KVM switches.

KVM	KVM
	CIM

- To increase the distance between any computer and a KVM switch:
- 1. Set up an optional local console with the transmitter.
- 2. Set up a remote console by connecting the receiver to a KVM switch.
- 3. Use a Cat5e/6 cable to connect the transmitter and receiver.



- 4. Connect the transmitter and receiver to an appropriate power source respectively.
- 5. Connect the computer to the transmitter.
- 6. Turn on the computer.



Audio Broadcasting

Bi-directional audio transmission capability of the Cat5 Reach DVI allows you to create an audio broadcasting system between the transmitter and its receiver(s). All you need to do is to connect speakers and microphones to both the transmitter and receiver(s). The audio signals input from the microphone connected to the transmitter is transmitted to the speakers connected to the receiver, and vice versa.

- To establish an audio broadcasting system between the Cat5 Reach DVI devices:
- 1. Turn off all devices.
- 2. Connect the microphone and speaker to the Audio In and Microphone Out jacks of the transmitter. When audio broadcasting, speaker must be connected to microphone jack and microphone must be connected to audio jack.





3. Connect the speakers and microphone to the Audio Out and Microphone In jacks of the receiver.



4. Use a Cat5e/6 cable to connect the transmitter and receiver. Plug either end of the cable into the RJ-45 LINK port of either device.



- 5. Connect the transmitter and receiver to an appropriate power source respectively. Each device's Power LED is then lit.
- 6. Turn on all speakers and microphones.



Chapter 3 Operation

After finishing the hardware installation of the transmitter and receiver(s), you can start operating either the local or remote console, or maintain both Cat5 Reach DVI devices by upgrading their firmware.

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Enabling or Disabling the Remote Console

The factory default is to enable the remote console, and the keyboard and mouse control is determined on a first-come-first-served basis. To prevent the local console operation from being disturbed by a remote user, you can disable the remote console and re-enable it after completing your local operation.

To disable the remote console:

- 1. Press the REMOTE button on the transmitter.
- 2. Verify that the RX LED turns OFF, indicating that the remote console has been disabled.
- **•** To enable the remote console:
- 1. Press the REMOTE button on the transmitter again.
- 2. Verify that the RX LED turns ON, indicating that the remote console has been enabled.



Using EDID to Synchronize Video Resolutions (Optional)

If you are using any KVM switch that does not support DDC, the connected equipment may not be able to show the correct video resolutions based on the video resolutions supported by the monitor. When this issue occurs on a DVI PC or a DVI KVM switch, use a pointed tip to press the EDID button on the receiver to learn the proper video resolution from the connected receiver's monitor.

When this issue occurs on a VGA PC or a VGA KVM switch, press the EDID button and hold for 3 seconds to adjust the correct resolution from the connected receiver's monitor.



Firmware Upgrade

You can upgrade the firmware of both the Cat5 Reach DVI transmitter and receiver by connecting either device to a computer running the firmware upgrade utility. Unless otherwise specified, both the transmitter and receiver should be upgraded with the same firmware file. Firmware files are available on Raritan website's **Support page** (http://www.raritan.com/support/).

You need to upgrade the firmware only when there are keyboard and mouse incompatibility issues with the Cat5 Reach DVI.

- **•** To upgrade the firmware of either Cat5 Reach DVI device:
- 1. Disconnect all cables from the Cat5 Reach DVI extenders.
- 2. Connect the Cat5 Reach DVI device to the power source.



3. Run the firmware upgrade utility "Prog.exe" on a computer that will be connected to the Cat5 Reach DVI device.

CAT5 REACH DVI KVM Programmer Utility V1.0	
Please connect KVM programmer.	Exit
On Board Programmer	
CU1 Filename	▼
CU2 Filename	•
Select All UnSelect All G Auto Program	
Scanning	
KVM Programmer is not found.	
KVM Programmer is not found.	

- 4. Use a mini-USB cable to connect the Cat5 Reach DVI device to the computer.
 - Connection to the transmitter:



• Connection to the receiver:





5. The firmware upgrade utility will scan the KVM programmer automatically.

🚟 CAT5 REACH DVI KVM Pro	grammer Utility ¥1.0		
CAT5 REACH DVI K	VM Programmer Ver 1.00 is con	nected.	Exit
Con Board Programmer			
MCU1 Filer	name		▼
MCU2 Filer	name		▼
Select All UnSelect	t All 🗌 🗆 Auto	Program	
Scanning KVM Programmer is not found	l.		
Scanning CAT5 REACH DVI KVM Prog MCU firmware version : Ver 1.	rammer Ver 1.00 is connected. 00		
CAT5 REACH DVI KVM P	rogrammer Ver 1.00 is connected.	CAT5 REACH DVI R	XVM Programmer Ve

- 6. Select the target programmer(s) that will be updated. Note that the transmitter has two programmers implemented while the receiver has only one programmer.
 - Select both MCU1 and MCU2 for upgrading the transmitter.
 - Select MCU1 for upgrading the receiver.

Then select the firmware file. The file selected for MCU1 and MCU2 must be the same.

🔤 CA T5 REACH DVI F	CVM Programmer Utility	¥1.0		
	H DVI KVM Program	mer Ver 1.00 is com	nected.	Exit
On Board Programm	ier			
	Filename			<u> </u>
	Filename			·
Select All	UnSelect All	□ Auto	Program	
	/M Programmer Ver 1.0	0 is connected.		
MCU firmware versio				
CATS REACH D	VI KVM Programmer Ver 1.00) is connected.	CATS REACH	DVI KVM Programmer Ve



7. Click Program to start upgrading the firmware.



8. A status message is shown at the bottom of the utility window, indicating the device is being upgraded.

CAT5 REACH DVI KVM Programmer Utility V1.0	
Programming	Break Exit
On Board Programmer	
O IF MCU1 Filename D:\work\KE150UDTA\FW\KE150UDT	A_USB\KVM NUC\Debug 💌
CU2 Filename	•
Select All UnSelect All Auto	rogram
KVM Programmer is not found.	
Scanning CAT5 REACH DVI KVM Programmer Ver 1.00 is connected. MCU firmware version : Ver 1.00	
Target: MCU1 File : D:\work\KE150UDTA\FW\KE150UDTA_USB\KVM NUC\Debug\Exe Programming	a\touch.bin
09 Programming block [72]	CAT5 REACH DVI KVM Programmer Ve



9. When the firmware is updated successfully, the utility shows "Program OK."

CAT5 REACH DVI KVM Programmer Utility V1.0	
Program OK	Exit
On Board Programmer	
KCU1 Filename D:\work\KE150UDTA\FW\KE150UDTA_USB\K	(VM NUC\Debug ▼
C MCU2 Filename	•
Select All UnSelect All CAuto Program	
Scanning CAT5 REACH DVI KVM Programmer Ver 1.00 is connected. MCU firmware version : Ver 1.00	
Target : MCU1 File : D:\work\KE150UDTA\FW\KE150UDTA_USB\KVM NUC\Debug\Exe\touch.bin Programming Program OK	n 🖉
52 Program OK CAT5 RE	EACH DVI KVM Programmer Ve



Appendix A Specifications

This section describes the specifications of the Cat5 Reach DVI transmitter, receiver and two types of DVI-to-VGA adapters.

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Cat5 Reach DVI Transmitter and Receiver

Items		Transmitter	Receiver
	Video out	1 x DVI-I	1 x DVI-D
	Keyboard	1 x USB type A	1 x USB type A
	Mouse	1 x USB type A	1 x USB type A
Console connectors	Speakers	1 x audio jack (pink)	1 x audio jack (pink)
	Microphone	1 x audio jack (green)	1 x audio jack (green)
	IR (infrared)	Blaster	Receiver
PC connectors	Video in	1 x DVI-I	N/A
	USB	USB type B	N/A
Extension port	RJ-45	For communications of keyboard, mouse, video, audio, and IR signals	
LEDs	RX active	Red LED	N/A
LEDS	TX active	Green LED	N/A
	Power	Red LED	Red LED
	Link	Green LED	Green LED



Appendix A: Specifications

Items	Transmitter	Receiver
Console switch button	Switching sequence: Transmitter, Transmitter + Receiver	N/A
Support for DDC/DDC2 monitors	Supports DDC, DDC2B	
Connection cable type and max. cable length	Cat5e/6 cable up to 500 feet	t (150 meters) long
Max. resolution	Full HD 1080p (1920x1080@	⊉60Hz)
	1920x1080@60Hz	
	1680x1050@60Hz	
	1440x900@60Hz	
	1280x1024@60Hz	
	1152x864@60Hz; 75Hz	
	1024x768@60Hz;70Hz	
	800x600@60Hz	
Video Resolution	640x480@60Hz	
Supported operating systems	Windows, Linux, Mac OS/OS	SX and Sun Microsystems
Power supply	DC 5V 2A power adapter	
	7.09" x 3.31" x 1.42"	
Dimension	180 x 84 x 36 mm	
Housing material	Metal	
Operating temperature	32-122°F (0-50°C)	
Humidity	0-80% RH	
Safety	FCC, CE, VCCI and RoHS	
Warranty	2 years	



DVI-to-VGA Adapters

A DVI-to-VGA adapter is required when connecting a VGA monitor (or computer) to the Cat5 Reach DVI. There are two types of DVI-to-VGA adapters: one is the DVI-I to VGA adapter, which works with the Cat5 Reach DVI transmitter, and the other is the DVI-D to VGA converter cable, which works with the receiver.

DVI-I to VGA Adapter

This adapter connects a VGA device to the transmitter. Note that it does NOT support the conversion of VGA signals to DVI signals or vice versa.

Important: When using the DVI-I to VGA adapter, always connect "both" adapters and "both" VGA devices to both DVI ports of the transmitter. See *Supported and Unsupported Video Connections to Transmitter* (on page 35).



Items	Description
Connector turnes	DVI-I x1
Connector types	VGA x1
Availability	2 units included in the product package

DVI-D to VGA Converter Cable

This cable connects a VGA device to the receiver. It is a one-direction converter which converts DVI signals to VGA signals, but NOT vice versa.





Appendix A: Specifications

Items	Description
Connector types	DVI-D x1
	VGA x1
Availability	NOT included in the product package so you need to purchase it

Supported and Unsupported Video Connections to Transmitter

This section describes video connection scenarios SUPPORTED and NOT SUPPORTED by the Cat5 Reach DVI transmitter.

In the diagrams, a computer represents the video source, which can be other equipment like a KVM switch or TV set, and a monitor represents the video input device, which can be other equipment like a KVM drawer or user station.

Supported scenario - DVI connection:

The video source transmits DVI signals to the transmitter, and the video input device receives DVI signals from the transmitter. No use of DVI-I to VGA adapters is required.





Supported scenario - VGA connection:

The video source transmits VGA signals to the transmitter, and the video input device receives VGA signals from the transmitter. Use of "both" DVI-I to VGA adapters is required.



Unsupported scenarios - mix of DVI and VGA signals:

Use of only one DVI-I to VGA adapter for a mix of DVI and VGA signal transmission on the transmitter is NOT supported. Therefore, DO NOT make the following video connections.









Appendix B Rack Mounting Cat5 Reach DVI

Cat5 Reach DVI transmitter and receiver can be mounted in a standard rack. To rack mount a transmitter or a receiver, use the brackets and screws in the package. You can mount the Cat5 Reach DVI units facing the front of the rack or the rear.

To rack mount Cat5 Reach DVI:

1. Secure the bracket to the unit (transmitter or receiver) with three of the included screws. Only one bracket for each unit. Choose to lock the bracket at the right side or left side of the unit, depending on which side you want to install on the rack.



2. Mount the unit in the rack, and secure the brackets' ears to the rack's front rails with the rack mount screws, bolts, or cage nuts.





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Monday - Friday 8 a.m. - 6 p.m. ET Phone: 800-724-8090 or 732-764-8886 For CommandCenter NOC: Press 6, then Press 1 For CommandCenter Secure Gateway: Press 6, then Press 2 Fax: 732-764-8887 Email for CommandCenter NOC: tech-ccnoc@raritan.com Email for all other products: tech@raritan.com

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Beijing Monday - Friday 9 a.m. - 6 p.m. local time Phone: +86-10-88091890

Shanghai Monday - Friday 9 a.m. - 6 p.m. local time Phone: +86-21-5425-2499

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India

Monday - Friday 9 a.m. - 6 p.m. local time Phone: +91-124-410-7881

Japan

Monday - Friday 9:30 a.m. - 5:30 p.m. local time Phone: +81-3-5795-3170 Email: support.japan@raritan.com

Europe

Europe Monday - Friday 8:30 a.m. - 5 p.m. GMT+1 CET Phone: +31-10-2844040 Email: tech.europe@raritan.com

United Kingdom Monday - Friday 8:30 a.m. to 5 p.m. GMT Phone +44(0)20-7090-1390

France Monday - Friday 8:30 a.m. - 5 p.m. GMT+1 CET Phone: +33-1-47-56-20-39

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Melbourne, Australia

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Taiwan

Monday - Friday 9 a.m. - 6 p.m. GMT -5 Standard -4 Daylight Phone: +886-2-8919-1333 Email: support.apac@raritan.com